# **BIOMEDICAL ENGINEERING MAJOR**

## **Major Requirements**

### **Bachelor of Science in Biomedical Engineering**

127 credits

#### **Natural Science Requirements**

Code	Title	Credits	
Select one Biology elective with lab from the following:			
BIOL 1171	General Biology I		
BIOL 1172	General Biology II		
BIOL 1173	General Biology III		
CHEM 1171 & 1171L	General Chemistry I and General Chemistry I Lab	4	
CHEM 1172 & 1172L	General Chemistry II and General Chemistry II Lab	4	
CHEM 2271 & 2271L	Organic Chemistry I and Organic Chemistry I Lab	4	
MATH 1141	Calculus I for Chemistry, Engineering, and Physics Majors <sup>2</sup>	4	
MATH 1142	Calculus II for Chemistry, Engineering, and Physics Majors $^{2}$	4	
MATH 2243	Calculus III for Chemistry, Engineering, and Physics Majors	4	
MATH 2251	Ordinary Differential Equations	3	
PHYS 1171 & 1171L	General Physics I and General Physics I Lab <sup>2</sup>	4	
PHYS 1172 & 1172L	General Physics II and General Physics II Lab <sup>2</sup>	4	
Total Credits		39	

#### **Major Requirements**

For a major in Biomedical Engineering, students complete the following:

Code	Title	Credits	
Engineering Foundation			
CPEG 2245	Digital Design I	3	
CPEG 2245L	Digital Design I Lab	1	
CPSC 1131	Fundamentals of Programming	3	
ELEG 2213	Introduction to Electric Circuits	3	
ELEG 2213L	Electric Circuits Lab	1	
ELEG 3348	<b>Embedded Microcontrollers</b>	3	
ELEG 3348L	Embedded Microcontrollers Lab	1	
ENGR 1031	Fundamentals of Engineering	3	
ENGR 2130	Engineering Graphics I	3	
ENGR 2145	Mathematical Analysis	3	
MEEG 2207	Materials Science	3	
Biomedical Engineering Depth			
BIEG 3201	Biomechanics	3	

BIEG 3301	Biomedical Instrumentation	4
BIEG 3331	Biomedical Signal Processing	3
BIEG 4332	Biomedical Imaging	3
BIEG 4350	Medical Device Design	3
ENGR 4961	Senior Design Project I	3
ENGR 4962	Senior Design Project II	3
Select two biomedical major electives with approval of advisor <sup>1</sup>		6
Total Credits		55

The premed option requires BIOL 3324 Biochemistry I as one of the biomedical electives.
Fulfills Magis Core requirement